Erosion Project

Our project aims to cure painful memories for those who have been left behind, not a simple construction. The unforeseen terrible accident caused the sacrifice of the innocent and resulted in pain all over the globe. This project has a process where painful memories are also forgotten over a long period of time just like oil becomes eroded and disappears. We created 208 islands in triangle borders. These islands stand for the deaths of victims' pains and the voices of artificial islands but out of oil create cracks and form valleys. This location produces a spiritual atmosphere and becomes a memorial park in the city instead of a mere imitation of nature.

At the center passing through the islands is a special island showing up. This island is built out of a square box of about 40m vertically and horizontally and shapes a natural approach can be made by a steep slope. Besides, a 30 meter high lighthouse produces a light pole toward the sky, which becomes an indicator of people's separations. In the underground of this island, a space available for facilities, performances and exhibitions that people can use is provided, which enriches the functionality of the park.

The islands we've created will be competed over hundreds or thousands of years beyond the life span of typical buildings. These islands are gradually reacting to nature, going through weathering and erosion. People's painful memories will be erased little by little and begin to echo as well. The first component of this architectural behavior is not the completion but the exhibition, and the cure for memories of the accident.